## CHARACTER SHEET

# Name: Interrogator Chaplain Bish

|           | WS | BS   | 5   | Т   | 1   | Wp    | Sg       | Nv   | Ld | Speed |
|-----------|----|------|-----|-----|-----|-------|----------|------|----|-------|
| Starting: | 83 | 83   | 216 | 153 | 92  | 78    | 85       | 91   | 95 | 6     |
| Current:  |    | 1000 | 259 |     | 200 | 11000 | The case | 07/0 |    |       |

| Ranged Weapons |        |         |                 |          |        |        |        |        |
|----------------|--------|---------|-----------------|----------|--------|--------|--------|--------|
| Weapon         | Type   | Range   | Firing Mode     | Accuracy | Damage | Shots  | Reload | Weight |
| Plasma Pistol  | Pistol | A       | single          | -15      | 3D10   | 1      | 2      | 25     |
| Bolter         | Basic  | F       | single/semi (2) | -        | 2D10+4 | 20     | 2      | 40     |
| HE WEST COLOR  | 3.72   | 100     |                 |          | 100    | 1 1500 |        |        |
| ELECTION IN    |        | - 35KBU | J. F. C. C.     | TAKE HIP | 1000   | E BOOM |        | 4      |

| Close Combat Weapons |       |        |               |  |  |  |  |
|----------------------|-------|--------|---------------|--|--|--|--|
| Weapon               | Reach | Damage | Parry Penalty |  |  |  |  |
| Crozius Arcanum      | 2     | 2D10+4 | -20%          |  |  |  |  |
| Blades of Reason     | 1     | 3D6    | -30%          |  |  |  |  |
| Blades of Reason     |       | 3D6    | -30%          |  |  |  |  |
| 10000                | Besit |        |               |  |  |  |  |

### Equipment, Reloads, etc

Rosarius (Conversion Field).

Master Crafted Plasma Pistol (Not a risky action and 2 turns to recharge.)

Bolter w /4 Boltgun reloads. Crozius Arcanum. Blades of Reason.

Space Marine Helmet w/ built in comlink, re-breather, infrascope, rangefinder,

advanced auto senses. Power Armour w/ 3pts of additional ceremite ablative armour.

Inner Circle Robes.

Book of the Fallen.

Signum. Detox Injector, 5 Doses.

Grenades: 3 frag, 2 plasma, 1 stasis.

Watcher in the Dark.

#### Game Record (shots fired, injury effects, etc)

Watcher is carrying a Bolter and 3 reloads.

### Special Abilities & Psychic Powers

Rock Steady Aim Ambidextrous

Covering Fire Shield

Dead Eye Shot Shoulder Charge

Hurl Opponent Spit Acid Leader Subdue

Force of Will Terrifying Charge

Nerves of Steel

## Damage

Knockback (S/10): 26

**Base Injury** 

value (T/10): 15

System Shock (T/5): 31

Consciousness (T/2): 77

96-100 Injury Total: HEAD

Armour: 8 Damage

L H A C

81-95 RIGHT ARM CHEST Armour: 14 Damage LHSAC LHSAC

51-65 LEFT ARM Armour: 13 Damage LHSAC

Right Hand Carrying

36-50

Damage

Armour: 13

Plasma Pistol

66-80 ABDOMEN Armour:11 LHSAC

Left Hand Carrying Crozius Arcanum

01-15 RIGHTLEG Armour: 14 Damage LHSAC

31-35 GROIN Armour: 11 Damage LH AC

16-30 LEFT LEG Armour: 14 Damage LHSAC

Recovery: Successful Toughness test reduces damage D3 (+1 for of every turn. every 10 Toughness over 50).

Bleeding: D3 to Injury total at end